

AGENDA

Committee on Ways and Means AGENDA FOR MARCH 27, 2023 AT 4:30 PM



Lansing City Hall, City Council Conference Room
124 W. Michigan Avenue, 10th Floor

To provide input or ask questions on any item that is listed on the agenda,
members of the public may contact the City Council at city.council@lansingmi.gov or (517) 483-4177 prior to the meeting.

Council Member Spadafore, Chairperson
Council Member Wood, Vice Chairperson
Council Member Jackson, Member

- 1. Call to Order**
- 2. Roll Call**
- 3. Minutes**
 - A. March 13, 2023
- 4. Public Comment on Agenda Items (Up to 3 Minutes)**
- 5. Presentations:**
 - B. Estimated Costs for a Charter Commission if approved in the General Election-Finance Director/City Clerk
- 6. Discussion/Action:**
 - C. RESOLUTION - Lansing-based bidders; Setting percentage difference to 10%
 - D. RESOLUTION - Introduction and Set a Public Hearing; Ordinance Amendment to Chapter 206, Section 206.16; Increase the maximum contract amount for which a Lansing-based bidder has an opportunity to match the lowest bid
 - E. RESOLUTION - Grant Acceptance; Michigan State Housing and Development Authority Emergency Solutions Match Grant (ESM), October 1, 2022 to September 30, 2023
 - F. RESOLUTION - Grant Acceptance; Michigan State Housing and Development Authority Emergency Solutions Federal Grant, October 1, 2022 to September 30, 2023
 - G. RESOLUTION - Grant Acceptance; Michigan Department of Transportation Local Transportation Alternatives Program
 - H. RESOLUTION - Grant Application; Michigan Department of Transportation Local Bridge Program
 - I. Sole Source Purchase; Office of Community Media request for Tempest Lighting Inc. as the vendor for Outdoor Projector Enclosures
- 7. Other**

8. Adjourn

Persons with disabilities who need an accommodation to fully participate in these meetings should contact the City Council Office at 517-483-4177 (TTY 711) 24 hour notice may be needed for certain accommodations. An attempt will be made to grant all reasonable accommodation requests.